CBM003 ADD/CHANGE FORM

- Undergraduate Council
- New Course □ Course Change
Core Category: ______ Effective Fall 2010

1. Department: Computer Science  College: NSM
2. Faculty Contact Person: Dr. Hilford  Telephone: 3-3342  Email: vhilford@cs.uh.edu
3. Course Information on New/Revised course:
   - Instructional Area / Course Number / Long Course Title:
     COSC / 4349 / Intermediate Game Art & Animation
   - Instructional Area / Course Number / Short Course Title (30 characters max.)
     COSC / 4349 / INTER. GAME ART & ANIMATION
   - SCH: 3.00  Level: SR  CIP Code: 1108030019  Lect Hrs: 3  Lab Hrs: 0
4. Justification for adding/changing course: To provide for new discipline areas
5. Was the proposed/revised course previously offered as a special topics course?  □ Yes  □ No
   If Yes, please complete:
   - Instructional Area / Course Number / Long Course Title:
     COSC / 4397 / Sel Top-Computer Science # 27, Gaming Art & Animation II
   - Course ID: 16876  Effective Date (currently active row): 20083
6. Authorized Degree Program(s): BS, Computer Science
   - Does this course affect major/minor requirements in the College/Department?  □ Yes  □ No
   - Does this course affect major/minor requirements in other Colleges/Departments?  □ Yes  □ No
   - Can the course be repeated for credit?  □ Yes  □ No (if yes, include in course description)
7. Grade Option: Letter (A, B, C ... )  Instruction Type: lecture ONLY  (Note: Lect/Lab info. must match item 3, above.)
8. If this form involves a change to an existing course, please obtain the following information from
   the course inventory: Instructional Area / Course Number / Long Course Title
   ______ / ______ / ______
   - Course ID: ______  Effective Date (currently active row): ______
9. Proposed Catalog Description: (If there are no prerequisites, type in "none").
   Cr: 3. (3-0).  Prerequisites: COSC 4348 or consent of instructor.  Description (30 words max.):
   Intermediate video game concept arts and computer animation.  Advanced topics of modeling game assets
   and animation, using the latest game software and hardware.
10. Dean's Signature: ____________________________ Date: 13 Oct 09
   Print/Type Name: Ian Evans

- Created on 9/9/09 9:53 AM -